

Video Encoding with Open Source Tools

Overview

Basic concepts of video compression

Video formats and codecs

How to do it with Open Source and Linux

1. Basic concepts of video compression

Characteristics of video streams

Framerate

Number of still pictures per unit of time of video; up to 120 frames/s for professional equipment. PAL video specifies 25 frames/s.

Interlacing / Progressive Video

Interlaced: Lines of one frame are drawn alternatively in two half-frames
Progressive: All lines of one frame are drawn in sequence

Resolution

Size of a video image (measured in pixels for digital video)
768/720×576 for PAL resolution
Up to 1920×1080p for HDTV resolution

Aspect Ratio

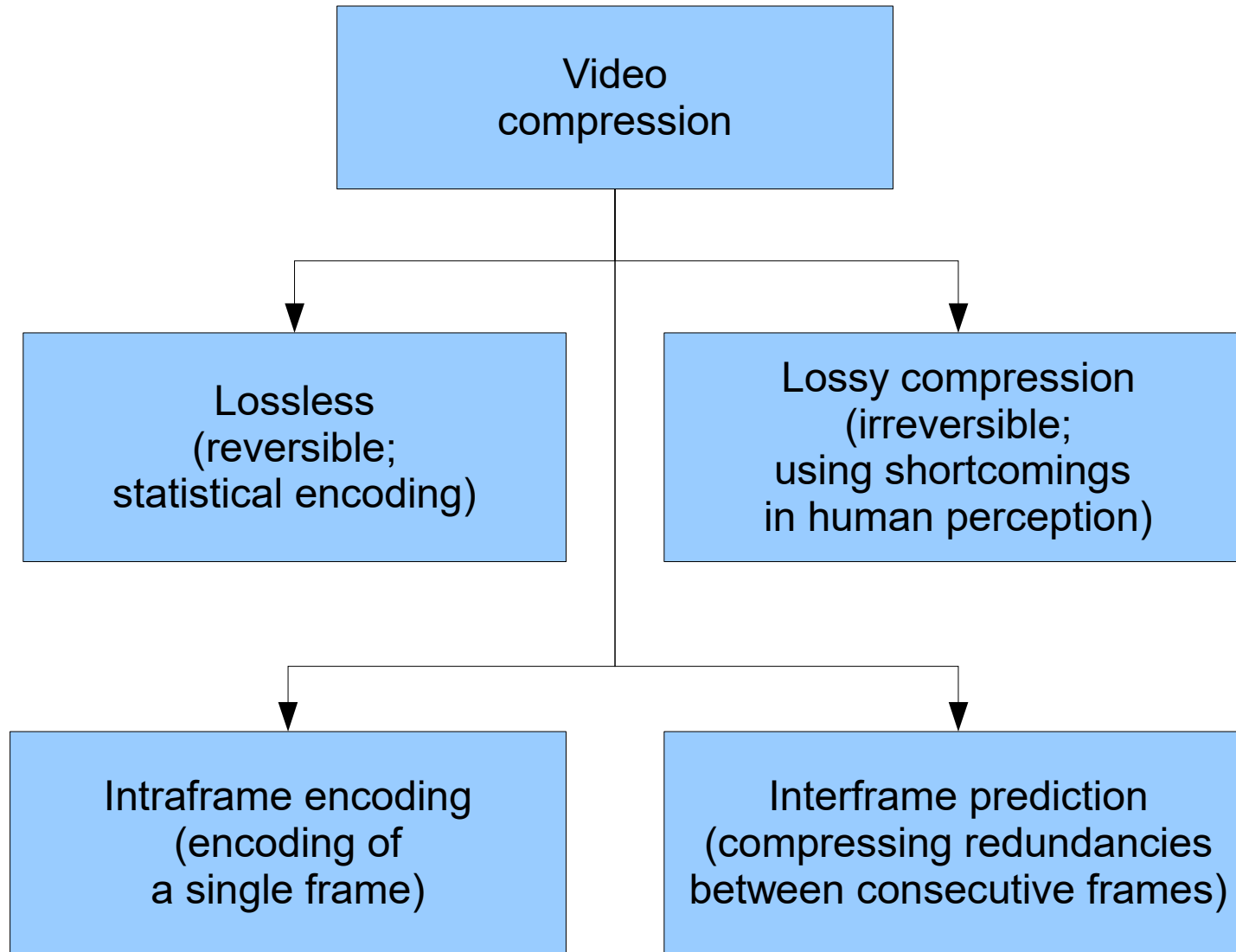
Dimensions of the video screen; ratio between width and height.
Pixels used in digital video can have non-square aspect ratios!
Usual ratios are 4:3 (traditional TV) and 16:9 (anamorphic widescreen)

Why video encoding?

Example: 52 seconds of DVD PAL movie
(16:9, 720x576p, 25 fps, progressive scan)

Video codec	Raw Size	Compression factor	Comment
Raw frames	1.1 GB	-	1300 single frames, MotionTarga, uncompressed
HUFFYUV	459 MB	2.2 / 55%	Lossless compression
MJPEG	60 MB	20 / 95%	Motion JPEG; lossy; intraframe only
lavc MPEG-2	24 MB	50 / 98%	Standard DVD quality
X.264 MPEG-4 AVC	5.3 MB	200 / 99.5%	High efficient video codec

Basic principles of multimedia encoding



YUV color space



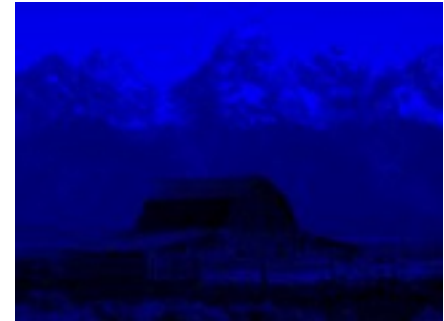
RGB
Colorspace



Red



Green



Blue

YUV
Colorspace



Luminance



Blueness



Redness

YUV chroma subsampling

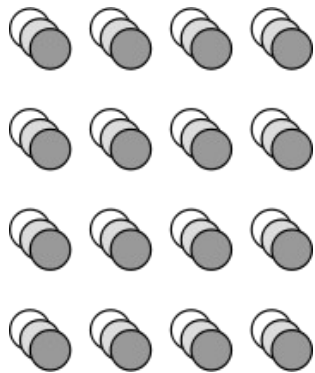
Reduce signal rate by subsampling the chroma channels

Ratio of subsampling usually expressed in J:a:b format

J: Horizontal sampling reference

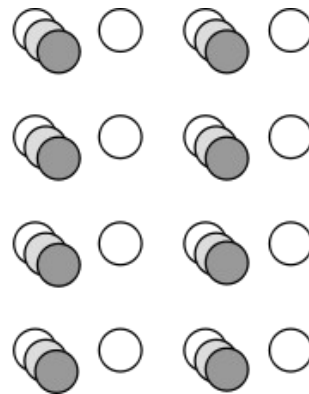
a: Number of chrominance samples in first row

b: Number of chrominance samples in second row



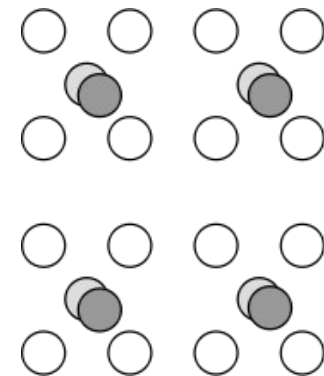
YUV 4:4:4

(lossless
compression)



YUV 4:2:2

(used in high-end
digital video)



YUV 4:2:0

(all MPEG codecs,
JPEG, TV, ...)

Frequency transformation and Quantization

Most important technique of lossy intraframe compression

Parting the picture into *Macroblocks* (usually 8x8)

Transforming into *frequency space* (mostly DCT, also Wavelets etc.)

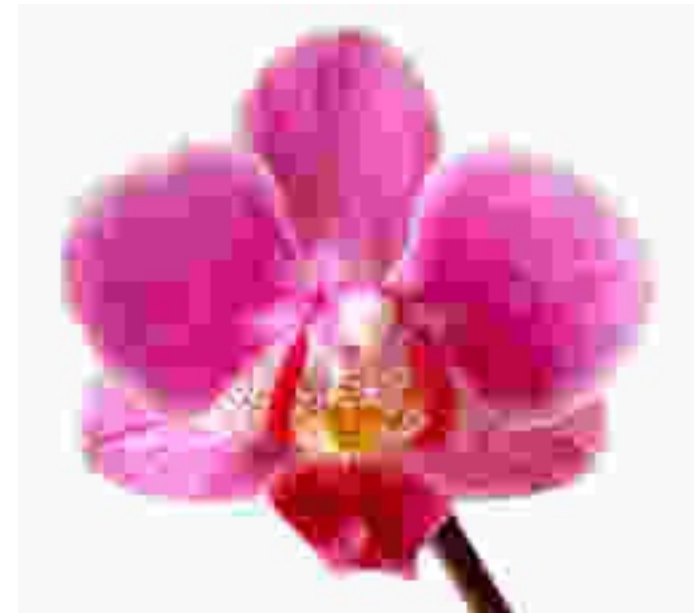
Reducing local detail by *Quantization*



100%
60 kB



25%
5 kB



5%
1,5 kB

Interframe encoding: Types of frames

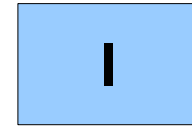
I-Frame (Intra Frame)

Least compressed frame type, intraframe only

Also called *keyframe*

Needed for regular stream refresh (*keyframe interval*)

Obligatory at scene cuts

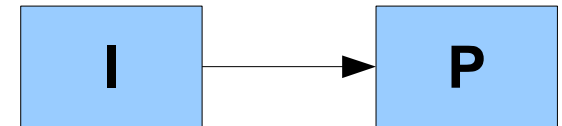


P-Frame (Predicted Frame)

Higher compressed frame type

Stores only difference to previous frames

High influence of codec effectiveness on compression (motion vector estimation etc.)

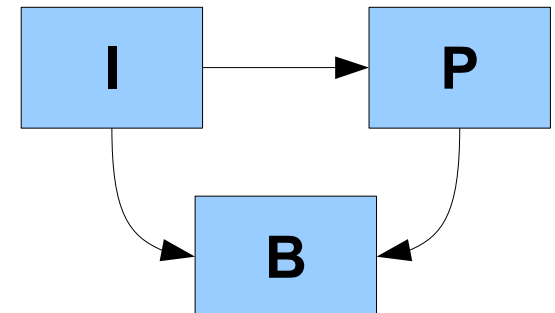


B-Frame (Bi-predicted Frame)

Highest compressed frame type

Calculated from previous and successive frames

Does not degrade video stream quality



Video encoding modes

1-Pass, - bitrate

Quality: Worst quality/bitrate ratio

Encoding time: Fast

Video size: Variable within certain boundaries

Recommended: Generally not, only when bitrate is fixed (videoconferencing etc.)

1-Pass, - quantizer

Quality: Anything from very low to very high (depending on quantizer)

Encoding time: Usually fast

Video size: Variable; cannot be predicted easily

Recommended: When exact file size is of minor importance

2-Pass, - bitrate

Quality: Best quality/bitrate ratio

Encoding time: Slow (two passes needed)

Video size: Fixed within tight boundary (usually)

Recommended: For given target file size (storage on physical media)

2. Video formats (and more...)

(Choosing the right format for your video can be very difficult ... there are so many to choose from!)

aac	eightsvx_exp	pcm_s16le	atrac3	mp3	rv40
aasc	eightsvx_fib	pcm_s16le_planar	avs	mp3adu	sgi
ac3	escape124	pcm_s24be	bethsoftvid	mp3on4	shorten
adpcm_4xm	ffv1	pcm_s24daud	bfi	mpc7	smackaud
adpcm_adx	ffvhuff	pcm_s24le	bmp	mpc8	smacker
adpcm_ct	flac	pcm_s32be	c93	mpeg1video	smc
adpcm_ea	flashsv	pcm_s32le	cavs	mpeg2video	snow
adpcm_ea_maxis_xa	flic	pcm_s8	cinepak	mpeg4	sol_dpcm
adpcm_ea_r1	flv	pcm_u16be	cljr	mpegvideo	sonic
adpcm_ea_r2	fourxm	pcm_u16le	cook	msmpeg4v1	sp5x
adpcm_ea_r3	fraps	pcm_u24be	cscd	msmpeg4v2	sunrast
adpcm_ea_xas	frwu	pcm_u24le	cyuv	msmpeg4v3	svq1
adpcm_g726	gif	pcm_u32be	dca	msrle	svq3
adpcm_ima_amv	h261	pcm_u32le	dnxhd	msvideo1	targa
adpcm_ima_dk3	h263	pcm_u8	dpx	mszh	theora
adpcm_ima_dk4	h263i	pcm_zork	dsicinaudio	nellymoser	thp
adpcm_ima_ea_eacs	h264	pcx	dsicinvideo	nuv	tiertexseqvideo
adpcm_ima_ea_sead	huffyuv	pgm	dvbsub	pam	tiff
adpcm_ima_iss	idcin	pgmyuv	dvdsup	pbm	tmv
adpcm_ima_qt	imc	pgssub	dvvideo	pcm_alaw	truehd
adpcm_ima_smjpeg	indeo2	png	dxa	pcm_bluray	truemotion1
adpcm_ima_wav	indeo3	ppm	eac3	pcm_dvd	truemotion2
adpcm_ima_ws	interplay_dpcm	ptx	eacmv	pcm_f32be	truespeech
adpcm_ms	interplay_video	qcelp	eamad	pcm_f32le	tsc
adpcm_sbpro_2	jpegls	qdm2	eatgq	pcm_f64be	tta
adpcm_sbpro_3	kmvc	qdraw	eatgv	pcm_f64le	twinvq
adpcm_sbpro_4	loco	qpeg	eatqi	pcm_mulaw	txd
adpcm_swf	mace3	qtrle	eightbps	pcm_s16be	ulti
adpcm_thp	mace6	ra_144	v210	vp5	wmv2
adpcm_xa	mdec	ra_288	v210x	vp6	wmv3
adpcm_yamaha	mimic	rawvideo	vb	vp6a	wnv1
alac	mjpeg	rl2	vc1	vp6f	ws_snd1
als	mjpegb	roq	vcr1	vqa	xan_dpcm
amv	mlp	roq_dpcm	vmdaudio	wavpack	xan_wc3
ape	mmvideo	rpza	vmdvideo	wmapro	xl
asv1	motionpixels	rv10	vmnc	wmav1	xsub
asv2	mp1	rv20	vorbis	wmav2	zlib
atrac1	mp2	rv30	vp3	wmv1	zmbv

Confusing „Container“ and „Format“

A **container** stores the different streams (video, audio, subtitles) of a video file, together with metadata

A **format standard** defines how a media stream looks like

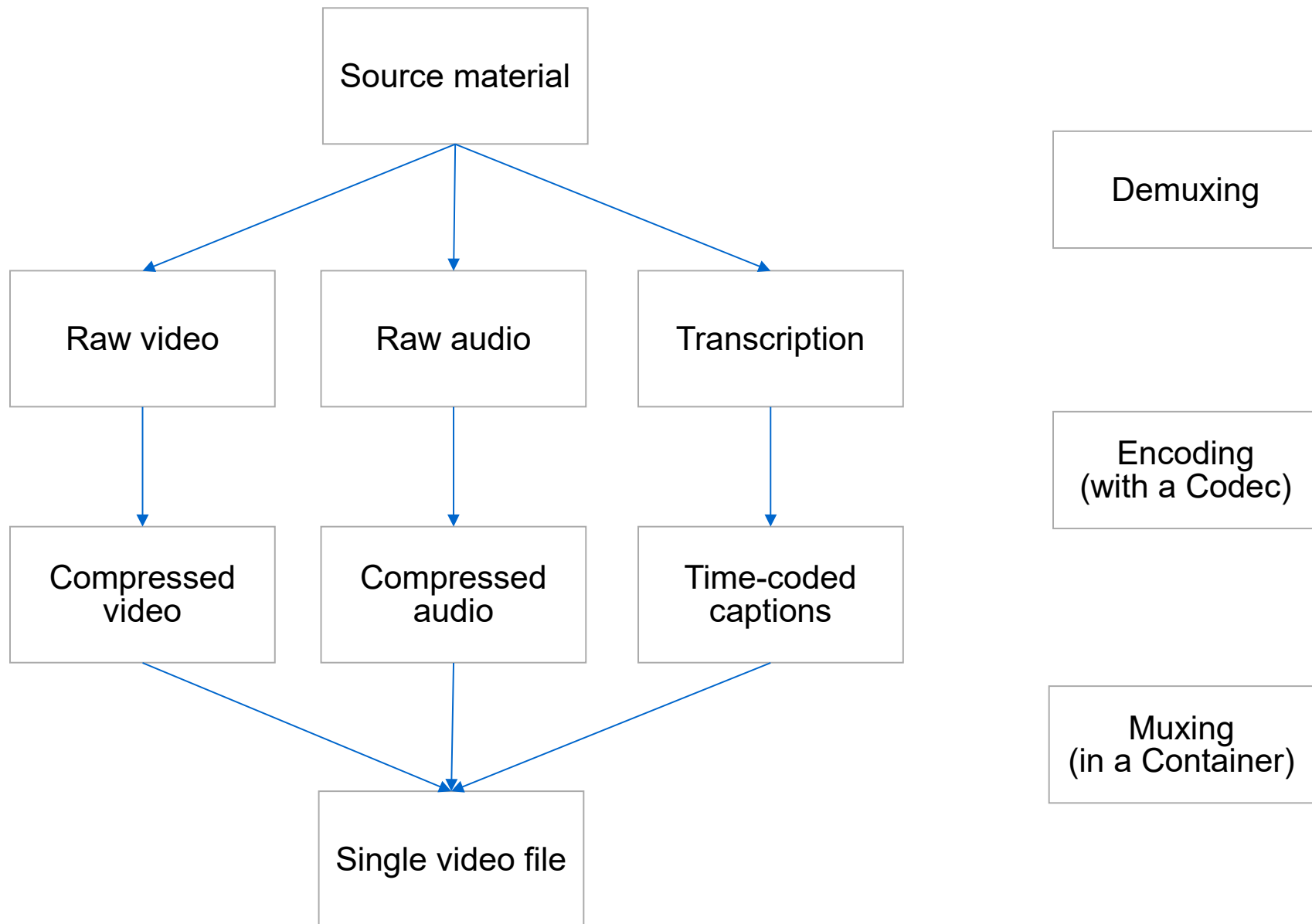
Confusing „Format“ and „Codec“

A **codec** (x264, Xvid etc.) is encoding into a format standard (MPEG-2, H.264 etc.)

A **format standard** is only an abstract definition how an encoded stream has to look like; different codecs can encode with different efficiency into the same format!

Example: „DivX“ is not a video format. It is the name of a corporation, which provided a codec of the same name for encoding into the MPEG-4 ASP format

Video encoding process



Constraints on choosing a format/codec

CPU capacity for decoding and playing in real time

Codec and Container compatibility

CPU capacity for encoding

Acceptable delay between recording and delivery

Acceptable quality degradation

Screen dimensions

Bandwidth

Hard limits on storage size (for physical media)

Patent licensing costs

Common container formats

Format name	Ext	Open Source Tools	Comment
Audio Video Interlaced	.AVI	libavformat	„The outdated format which will just not die“
Advanced System Format	.ASF	libavformat	Windows video (WMV)
Flash Video	.FLV	libavformat	Made popular by YouTube; embedded web video
Matroska	.MKV	mkvtoolnix	Very flexible container format, free format; gained some popularity in recent years
Ogg Video	.OGV	libogg	Open standard not encumbered by any known patents; standard container for theora/vorbis.
MPEG-4	.MP4 .M4V	MP4Box	Container defined by MPEG-4 standard, based on .mov format
Quicktime	.MOV	libavformat	Proprietary, developed by Apple
Video Object	.VOB	DVDauthor	DVD stream container

Common video formats (with relevance for OSS)

Format name	Since	Open Source Codecs&Tools	Popular usage	Patent-free?
MJPEG	?	mjpegtools, libavcodec	(older) Digicams, Webcams	Unclear*
MPEG-1	1991	mjpegtools, libavcodec	VCD	No
MPEG-2	1994	mjpegtools, libavcodec	DVD, digital TV	No
MPEG-4 Part 2 ASP	1999	Xvid	Movie enthusiasts („DivX“)	No
MPEG-4 Part 10 AVC H.264	2003	x264	YouTube HD, iTunes, Blu-Ray, DVD backups, future digital TV...	No
Theora	2002	libtheora, ffmpeg2theora	Free software enthusiasts, Wikipedia	Yes*
Dirac	2004	dirac-research, schroedinger	Possible alternative to H.264	Yes*

(*) As far as I know

Common audio formats (with more or less relevance to OSS)

Format name	Since	Open Source Codecs&Tools	Popular usage	Patent-free?
PCM	Stone-age	Sox	.wav files, Audio CD, some DVDs (high quality concert DVDs)	Yes*
MPEG-1 Audio Layer 2 MP2	1991	TwoLAME	VCD, DVD, digital TV/Radio	No
MPEG-1 Audio Layer 3 MP3	1991	LAME	Music	No
MPEG-4 Part 3 AAC	1999	FAAC	iPod, iTunes, YouTube (competitor to MP3)	No
AC3	1992	liba52	DVD, Blu-ray („Dolby Digital“)	No
Vorbis	2000	libvorbis	Free software enthusiasts; Wikipedia	Yes*

(*) As far as I know

Common subtitle/captions formats

Caption format	Encoding	Popular usage
OGG Writ	UTF-8	Subtitles for OGG; now unmaintained
Kate	multiple	Subtitles for OGG files
SubRip (.SRT)	windows-1252	AVI files, “fansubbing”
Advanced SubStation Alpha	UTF-8	AVI files, “fansubbing”
Synchronized Accessible Media Interchange	(multiple)	Windows Media Player
Synchronized Multimedia Integration Language	(multiple)	QuickTime (SMIL 1.0 only) / W3C recommended
DVD	Stored as images	DVD
MPEG-4 Timed Text	UTF-8	MP4 files, iTunes Store

Common combinations

Container	Video	Audio	Captions	Usage/Audience
VOB	MPEG-2	MP2 AC3	VOBsub	DVD Video discs
AVI MKV	H.264	MP3 AC3	SRT	DVD/BluRay backup
FLV MP4	H.264	AAC	Google sub (modified SRT)	YouTube
OGV	Theora	Vorbis	Kate	No software patent restrictions / Linux
MP4	H.264	AAC	MPEG-4 Timed Text	Iphone, iPod
MOV	H.264 Sorenson	AAC	QTTextTrack	Mac
EVO	H.264	AC3	SUP BluRay Subtitles	Blu-Ray Discs

The future ... ?

HVC (High performance Video Coding)

Currently developed as successor to H.264/MPEG-4 AVC (H.264+)

Aims at further substantial compression improve, *especially at high resolutions*

Call for Proposals to be submitted by Feb. 2010

MVC (Multiview Video Coding)

Amendment to H.264/MPEG-4 AVC video compression standard; forward compatible.

Intended for encoding stereoscopic (two-view) video, as well as free viewpoint television and multi-view 3D television.

Stereo High profile has been standardized in June 2009.

3. Video Open Source tools and projects



© 1994 - 2009 Xiph.Org

*„The **Xiph.Org Foundation** is a non-profit corporation dedicated to protecting the foundations of Internet multimedia from control by private interests. Our purpose is to support and develop free, open protocols and software to serve the public, developer and business markets.“*

Main projects:

OGG media container format

Theora video codec

Vorbis audio codec

FLAC lossless audio codec

Speex speech audio codec

Icecast Streaming Server

cdparanoia physical media ripper

... and a lot more

In 2008 the FSF listed the Xiph.Org projects as *High Priority Software Projects*.
(*„There is a vital need to draw the free software community's attention to the ongoing development work on these particular projects“*)



FFmpeg is a trademark of Fabrice Bellard, originator of the FFmpeg project.

FFmpeg is a free software / open source project for handling multimedia data, released under LGPL V2.1 and GPL V2 (certain optional parts and optimizations).

ffmpeg	Command line tool for video conversion
ffserver	Multimedia streaming server
ffplay	Media player
libavcodec	Library containing all FFmpeg codecs (audio&video)
libavformat	Library containing muxers/demuxers for container formats
libavfilter	Video modification
libavdevice	I/O devices for grabbing/rendering multimedia

libavcodec and/or **libavformat** are integral parts of numerous Open Source video tools including ffmpeg2theora, VLC, MPlayer, Handbrake, AviDemux, Blender, Xine, transcode, etc...



Copyright © 1996-2009 VideoLAN.

VideoLAN is a project started at the Ecole Centrale Paris to produce free and open source software for video and multimedia purpose, released under the GNU General Public License. Their most important projects:

VLC media player a highly portable multimedia player supporting most audio and video formats from files, physical media (DVDs, VCD, Audio-CD), TV capture cards and many network streaming protocols.

x264 a free library for encoding H264/AVC video streams, *one of the best codecs currently available.*

libdvdcss for decoding CSS-encrypted DVDs (Note: Legality unclear!)

ffmpeg2theora is currently the most functional Theora encoder; based on FFmpeg and libtheora/libvorbis/libkate

It is designed specifically to create multimedia files using:

Theora codec for video content

Vorbis codec for audio content

Kate for captions/subtitles

OGV (OGG Video) as container

Open Source Encoding Tools

Libraries

libavcodec
libavformat
libtheora
x264
xvid

libvorbis
libkate
libogg

Coding/Decoding

FFmpeg
mencoder
transcode
mjpegtools
ffmpeg2theora

Avidemux
Handbrake

Support Tools

mkvtoolnix
MP4Box
DVDauthor

DVDstyler

... and a lot more

Encoding with ffmpeg2theora

> `ffmpeg2theora inputvideo -o outputvideo.ogv`

`--videoquality [0-10] --audioquality [0-10]`

`--videobitrate <vbitrate> --audiobitrate <abitrate>`

`--two-pass --soft-target`

`--width <W> --height <H>`

`--aspect ratio --framerate <N> --keyint <N>`

`--subtitles <subtitles.srt>`

`--title "Title" --artist "artist" --date "date"`

`--croptop <N> --cropbottom <N> --cropleft <N> --cropright <N>`

`--contrast <N> --brightness <N> --saturation <N> --gamma <N>`

`--sync --deinterlace`

Encoding with mencoder

```
> mencoder inputvideo
> mencoder mf://[filemask|@listfile] [-mf options]
> mencoder dvd://[title]

-oac <audiocodec> -of <format> -o outputvideo
-<codec/format>opts <option1[=value1]:option2[=value2]:...>

-vf <filter1[=parameter1:parameter2:....],filter2,...>
-sub <subtitlefile>
```

```
-oac copy
    raw
    lavc
    xvid
    x264
```

```
-oac copy
    pcm
    lavc
    mp3lame
```

Example: Creating DVD-compliant video with mencoder

```
> mencoder sourcevideo.avi
  -oac lavc -ovc lavc
  -of mpeg
  -mpegopts format=dvd:tsaf
  -vf scale=720:576,harddup
  -srate 48000
  -af lavcresample=48000
  -lavcopts
    vcodec=mpeg2video:
    vrc_buf_size=1835:
    vrc_maxrate=9800:
    vbitrate=5000:
    keyint=15:vstrict=0:
    acodec=ac3:abitrage=192:
    aspect=16/9
  -ofps 25
  -o dvdvideo.mpg
```

Source file

Use libavcodec for audio&video

Output format mpeg

DVD video w/timestamps

Scale to DVD w/h, no frameskip

Audio rate 48 kHz

Video format MPEG-2

Bitrates as of DVD standard

for standalone player compatibility

Audio format AC3

Video aspect „Widescreen“

Framerate 25 fps

Output file

Example: High quality H.264 two-pass encoding with mencoder

Two-Pass encoding of all .png files in the current directory:

1. pass, dumping the raw video (store only the bitrate characteristic)

```
> mencoder mf://*.png -mf fps=25
    -ovc x264 -x264encopts
    bitrate=2000:threads=auto:pass=1:turbo=2:
    <more x264 encoding options>
    -nosound -ofps 25 -noskip
    -of rawvideo -o /dev/null
```

2. pass, storing the encoded video stream in .264

```
> mencoder mf://*.png -mf fps=25
    -ovc x264 -x264encopts
    bitrate=2000:threads=auto:pass=2:turbo=0:
    <more x264 encoding options>
    -nosound -ofps 25 -noskip
    -of rawvideo -o output.264
```

Muxing the raw video into .mp4 container:

```
> MP4Box -fps 25 -add output.264 output.mp4
```


Useful links

Tutorials, forums etc.

<http://diveintomark.org/tag/give>

<http://diveintohtml5.org/video.html>

<http://forum.doom9.org/>

<http://www.videohelp.com/>

<http://encodingwissen.de/>

<http://en.flossmanuals.net/theoracookbook>

'A Gentle Introduction to Video Encoding'

Video on the Web (Good intro to web video)

Doom 9 forum (Ask any question here!)

Videohelp (Lots of guides)

Good tutorial (in german)

The Theora Cookbook

Open Source projects

<http://www.mplayerhq.hu/>

<http://ffmpeg.org/>

<http://v2v.cc/~j/ffmpeg2theora/>

<http://www.xiph.org/>

<http://www.videolan.org/>

<http://www.xvid.org/>

<http://www.matroska.org/>

Mencoder / Mplayer

FFmpeg

FFmpeg2theora

Xiph.org foundation (theora, vorbis, ogg etc.)

VideoLAN (x264 and other great video projects)

Xvid codec

Matroska container

Thank you for your attention!

Enjoy your video!

... any Questions or
comments?